



@Nikitonsky

```
js.cljs — datascript
js.cljs x
1 (ns ^:no-doc datascript.js
2   (:refer-clojure :exclude [filter])
3   (:require
4     [cljs.reader]
5     [goog.object :as go]
6     [clojure.walk :as walk]
7     [datascript.core :as d]))
8
9 ;; Conversions
10
11 (defn- keywordize [s]
12   (if (and (string? s) (= (subs s 0 1) ":"))
13     (keyword (subs s 1))
14     s))
15
16 (defn- schema→clj [schema]
17   (→ (js→clj schema)
18     (reduce-kv
19       (fn [m k v] (assoc m k (walk/postwalk keywordize v))) {})))
20
21 (declare entities→clj)
22
23 (defn- entity-map→clj [e]
24   (walk/postwalk
25     (fn [form]
26       (if (and (map? form) (contains? form ":db/id"))
27         (→ form
28           (dissoc ":db/id")
29           (assoc :db/id (get form ":db/id")))
30         form))
31     e))
```

Line 8, Column 1 master 2 UTF-8 Unix Spaces: 2 ClojureC

- Font
- Color scheme
- Clojure grammar
- Clojure formatting
- ~~REPL~~

What is this talk about?

Many small ideas unified by a common theme:
“Tools for programming in Clojure”

Won't help you write better code. Might make you suffer less during coding though.

This talk is about ideas, not implementation.

Is this a design talk?

Yes.

In a sense.

Part I. The Font

FIRA CODE E
≠ → ++ :=

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FIRA CODE E
≠ → ++ :=

Font: Fira Code

A font with ligatures

Font: Fira Code

~~A font with ligatures~~

Font aware of context: programming

Idea: ligatures

e take look at figure 1 at the bo



e take look at figure 1 at the bo

Idea: ligatures

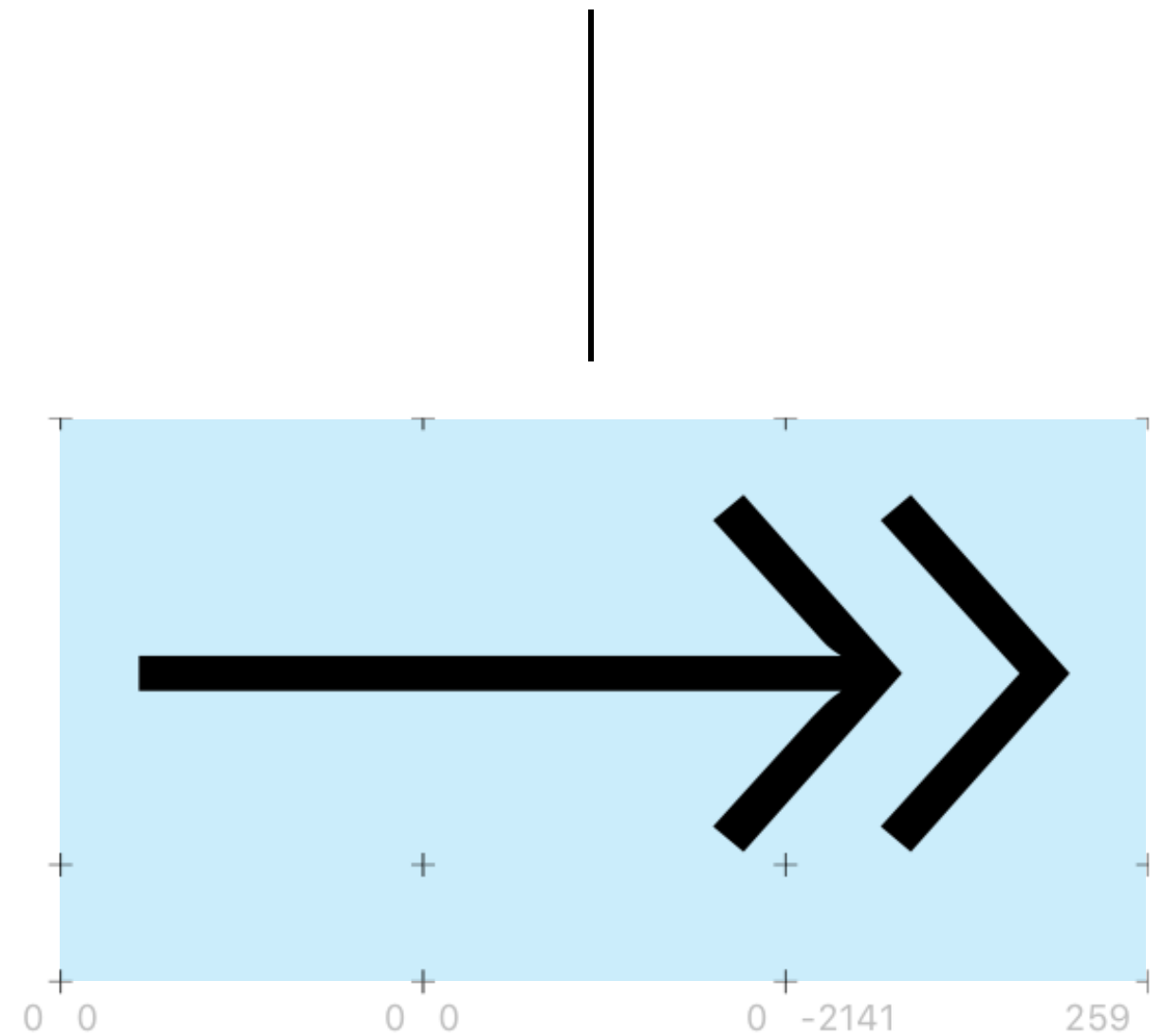
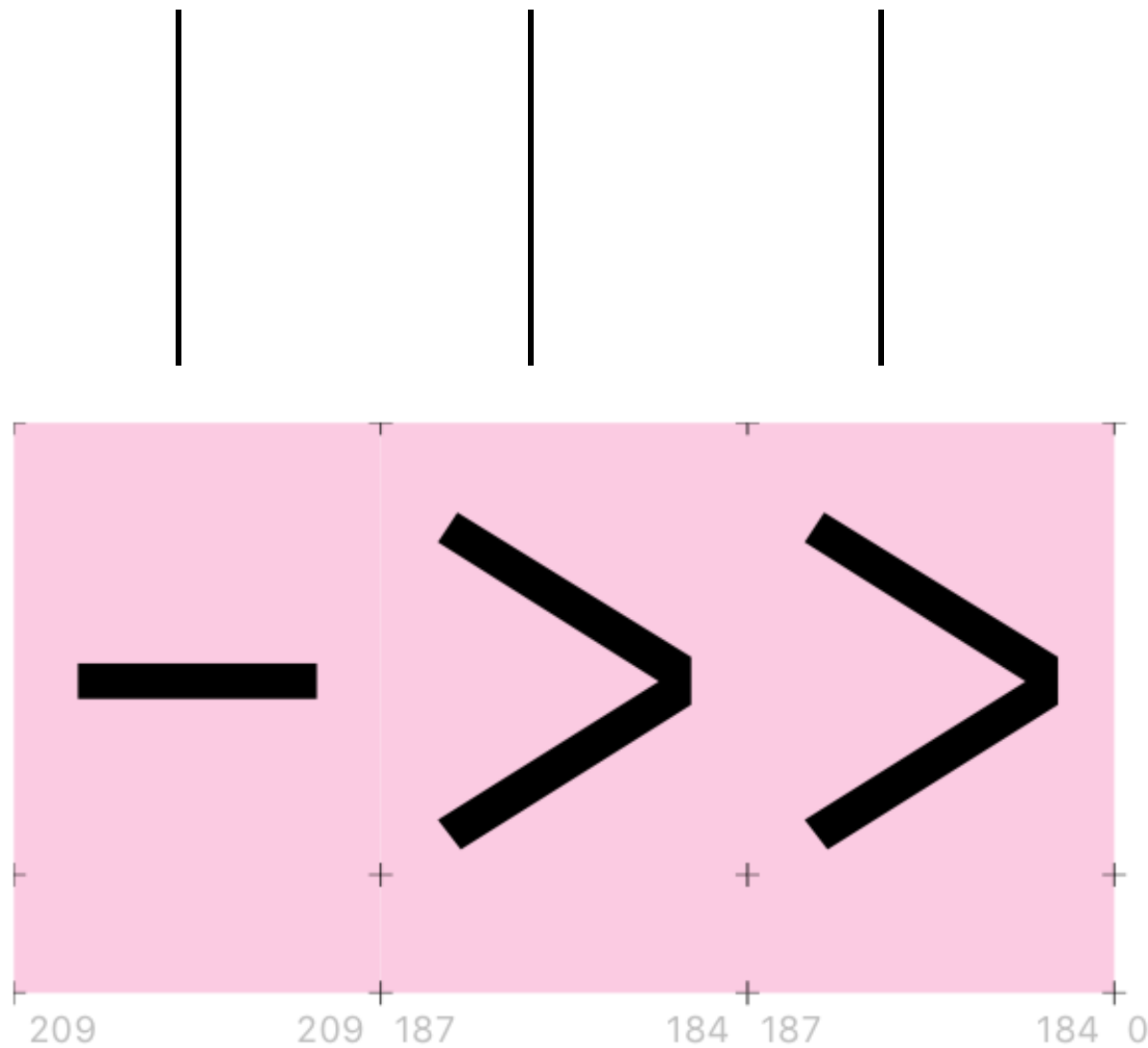
(->> coll (filter #(>= % 0))



(→>> coll (filter #(≥ % 0))

Idea: ligatures

sub `hyphen greater greater` by `hyphen_greater_greater.liga;`



Clojure ligatures

->	->>	→	→→		
#[#{	#(#[#{	#(
#_	#?	~@	#_	#?	~@
∴	•-	••	∴	•-	∴
<=	>=	= =	≪	≧	==

W
w_...liga

Idea: language agnostic

Punctuation

**	* *	* >	*/	{	□]#	::	::	: =	: =	: >	: <	!!	!.
ast...liga	ast...liga	ast...liga	ast...liga	bra...liga	bra...liga	bra...liga	col...liga	col...liga	col...liga	col...liga	col...liga	col...liga	exc...liga	exc...liga
≠	≠≠	┆	--	--	→	→	⇒	←	←	~	# {	# [# :	# !
exc...liga	exc...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	hyp...liga	nu...t.liga	nu...t.liga	nu...liga	nu...liga
##	##	##	# =	# (# ?	#	(• -	• =	..	• =	• < ?
nu...liga	nu...liga	nu...liga	nu...l.liga	nu...liga	nu...liga	nu...liga	nu...liga	per...liga	per...liga	per...liga	per...liga	peri...liga	per...liga	per...liga
?:	? =	?.	??	;;	/ *	/ =	= =	▷	//	//	┆			
que...liga	qu...l.liga	que...liga	que...liga	se...liga	sla...liga	sla...liga	sla...liga	sla...liga	sla...liga	sla...liga	und...liga	und...liga		

Symbol

∞		▷	=	▷	}	□	┆	┆	▷	^ =	\$ >	++	++	+ >
am...liga	bar...liga	bar...liga	bar...liga	bar...liga	bar...liga	bar...liga	bar...liga	bar...liga	bar...liga	asc...liga	doll...liga	plu...liga	plu...liga	plu...liga
: =	: ! =	=	≡	⇒	⇒	⇒	⇐	≠	> :	←	→	≥	⇒	>>
equ...liga	eq...l.liga	equ...liga	equ...liga	equ...iga	equ...liga	equ...liga	eq...liga	equ...liga	gre...liga	gre...liga	gre...liga	gre...liga	gre...liga	gre...liga
—	=	>>	< *	* >	▷			▷	< :	< \$	\$ >	—	←	—
gre...liga	gre...liga	gre...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga
→	←	< +	+ >	≤	=	⇒	⇒	⇐	◇	<<	—	=	<<	↪
les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga	les...liga
⇒	~	◁	▷	@	~	≈	⇒	~	⇒	%%				
les...liga	les...liga	les...liga	les...liga	asc...liga	asc...liga	asc...liga	asc...liga	asc...liga	asc...liga	asc...liga	per...liga			

Idea: fix spacing

A A A V A V V V



A A A V A V V V

Idea: fix spacing

A A A V A V V V



A A A V A V V V

Idea: fix spacing

-A	D.	KØ	RW	W,	'T	p'	"w	„B
-C	DA	KÆ	RY	W-	'V	p"	"y	„Å
-G	DV	KØ	R'	W.	'W	p.	"Æ	„A
-J	DW	Kœ	Ry	W:	'X	p."	"Ø	„J
-O	DY	KÅ	R"	W;	'Y	p."	"Æ	„T
-Q	D'	L'	R"	WA	'b	q.	"Å	„U
-S	D"	L-	S,	Wa	'd	q."	"J	„V
-T	D,	LT	S-	We	'g	r'	"T	„W
-V	D„	LU	S.	Wi	'h	r.	"V	„X
-W	D"	LV	T,	Wo	'k	r-	"W	„Y
-X	DÅ	LW	T-	Wr	'l	r.	"Y	„Å
-Y	F'	LY	T.	Wu	'q	r«	"Æ	„Æ'
-c	F,	L'	T;	Wy	'r	r'	«J	„Æ-
-d	F-	Ly	T;	W«	'v	r,	«T	„Æ"
-e	F.	L"	TA	W<	'w	r„	«V	„Ø'
-g	F:	L"	Ta	W>	'y	r"	«W	„Ø,
-o	F;	M,	Tc	W,	'Æ	s-	«Y	„Ø-
-q	FA	M.	Te	W„	'Ø	s'	«Æ	„Ø.
-s	Fa	M:	Ti	W"	'Æ	s"	«A	„Ø:
-x	Fe	M;	To	W»	'Å	t'	«J	„Ø;
-Æ	Fi	M'	Tr	WÆ	a'	t'	«T	„ØX
-Ø	Fo	M"	Ts	WØ	a'	t"	«U	„ØY
-Æ	Fr	N,	Tu	Wœ	a"	t,	«V	„Ø,
-Ø	Fu	N.	Tw	WÅ	a"	t„	«W	„Ø„
-œ	Fy	N:	Ty	X-	b'	t"	«X	„Ø"
-Å	F«	N;	T«	XA	b-	u'	«Y	„Æ-
A'	F<	N'	T<	XC	b'	u"	«Å	„Æx
A-	F>	N"	T>	XO	b,	v'	«fi'	„Ø-
AT	F„	N„	T„	X'	b,	v,	«fi"	„Ø'
AU	F"	N"	T„	Xe	b„	v.	«A	„Øx
AV	F"	O'	T»	X"	b„	v.	«C	„Ø"
AW	F»	O,	TÆ	X«	e-	v„	«G	„œ-
AY	FÆ	O-	TØ	X«	ex	v"	«J	„œx
A'	FØ	O.	Tœ	X<	f'	w'	«O	„B-
Ac	Fœ	O:	TÅ	X„	f,	w,	«Q	„B"
Ad	FÅ	O;	U,	XØ	f,	w-	«T	„B"
Ae	G'	OX	U-	XÆ	f'	w.	«U	„Å-
Af	G,	OY	U:	XÅ	f"	w'	«V	„Å-
Ao	G-	O,	U:	Y,	f«	w"	«Y	„ÅT
Aq	G.	O"	U:	Y:	f„	w„	«Y	„ÅU
At	J'	O'P'	UA	Y:	f"	w"	«Y	„ÅV
Au	J,	O-P,	U«	Y;	f"	w"	«Y	„ÅW
Av	J-	O-P-	U:	Y;	f"	w"	«Y	„ÅY
Aw	J-	O-P-	U„	YA	f"	w"	«Y	„Å'
Ay	J:	O-P:	UÅ	YC	f"	w"	«Y	„Åc
A«	J;	O-P;	V'	YO	f"	w"	«Y	„Åd
A<	JA	O-PA	V,	Ye	f"	w"	«Y	„Åe
Afi	J,	O-Pa	V-	Yi	f"	w"	«Y	„Åf
Afl	J„	O-Pa	V:	Yo	f"	w"	«Y	„Åo
A,	J" JA	O-Pa	V;	Yu	f"	w"	«Y	„Åq
A„	JÅ	O-Pa	VÅ	Y«	f"	w"	«Y	„Åt
AØ	K-	O-Pa	Va	Y)	f"	w"	«Y	„Åu
Aœ	KA	O-Pa	Ve	Y)	f"	w"	«Y	„Åv
B'	KC	O-Pa	Vi	Y„	f"	w"	«Y	„Åy
B,	KO	O-Pa	Vo	Y»	f"	w"	«Y	„Å"
B-	KU	O-Pa	Vu	YØ	f"	w"	«Y	„Å«
BV	KW	O-Pa	Vy	YÆ	f"	w"	«Y	„Åc
BW	KY	O-Pa	V«	YØ	f"	w"	«Y	„Åfi
B	K'	O-Pa	V<	Yœ	f"	w"	«Y	„Å,
B„	Ke	O-Pa	V>	YÅ	f"	w"	«Y	„Å"
B"	Ko	O-Pa	V„	Z,	f"	w"	«Y	„ÅØ
C'	Ku	O-Pa	V"	Z-	f"	w"	«Y	„Åœ
C-	Ky	O-Pa	V»	Z:	f"	w"	«Y	„Å'
C"	K«	O-Pa	VØ	Z;	f"	w"	«Y	„Å"
D'	K<	O-RT	Vœ	'A	f"	w"	«Y	„Å"
D,	K,	O-RV	VÅ	'O	f"	w"	«Y	„Å"
D-	K"	O-RV	W'	'Q	f"	w"	«Y	„Å"

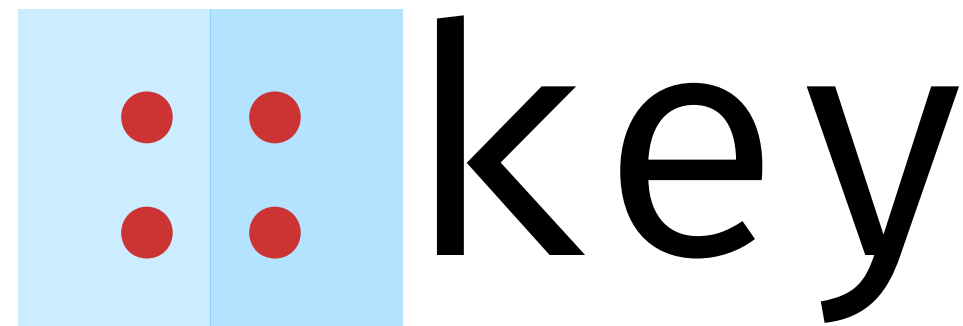
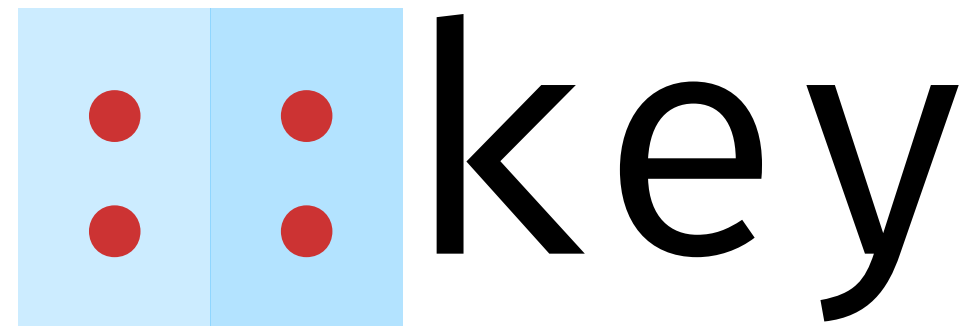
Idea: fix spacing

⋮ ⋮ key



⋮ ⋮ key

Idea: fix spacing



Idea: fix align

$$X \text{ : } \bullet = \emptyset$$

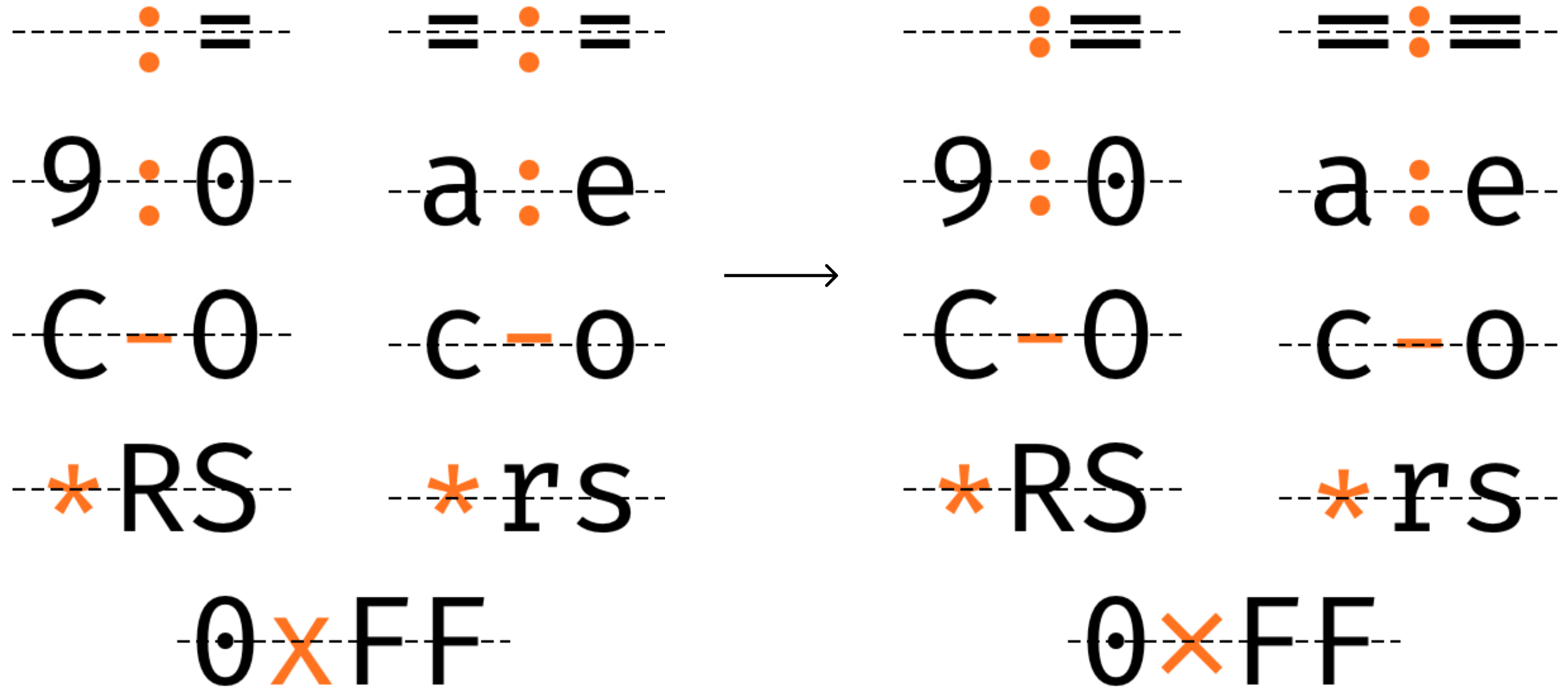


$$X \text{ : } \bullet = \emptyset$$

Idea: fix align

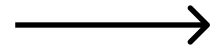
***ptr -> X**

Idea: contextual alignment



Idea: contextual alignment

WWW



WWW

Bonus: group parens

...)
...))
...)))
...))))
...)))))
...))))))



...)
...))²
...)))³
...))))⁴
...)))))⁵
...))))))⁵⁺

Fira Code

github.com/tonsky/FiraCode

End of Part I

Part II. The colors

Can't highlight everything

```
fun main() {
    nodejs { this: NodeJSBlock
        val downloadPath: File by bind(File( pathname: "download"))
        if (downloadPath.exists()) downloadPath.deleteRecursively()

        val r: MemoryUsage = eval( javascript: "process.memoryUsage()")
        println("rss is ${r.rss()}, heapTotal is ${r.heapTotal()}")

        val callback: Consumer<Map<String, Any?>> by bind(Consumer { m: Map<String, Any?> ->
            val map: DatConnection = m.asValue().cast<DatConnection>()
            val host: String = map.host()
            val port: Short = map.port()
            val type: String = map.type()
            println("New connection to $host:$port using $type")
        })

        run( javascript: """
            var Dat = require('dat-node');
            Dat(downloadPath.getName(), { key: "778f8d955175c92e4ced5e4f5563f69bfec0c86cc6"
            }, {
                console.log("Joined DAT network!");
                let network = dat.joinNetwork(); // Downloads files automatically.
            })
        """)
    }
}
```



'var' used instead of 'let' or 'const' more... (⌘F1)

Can't highlight everything

```
fun main() {
    nodejs {
        val downloadPath by bind(File("download"))
        if (downloadPath.exists()) downloadPath.deleteRecursively()

        val r: MemoryUsage = eval("process.memoryUsage()")
        println("rss is ${r.rss()}, heapTotal is ${r.heapTotal()}")

        val callback by bind(Consumer { m: Map<String, Any?> ->
            val map = m.asValue().cast<DatConnection>()
            val host: String = map.host()
            val port: Int = map.port()
            val type: String = map.type()
            println("New connection to $host:$port using $type")
        })

        run("""
            let Dat = require('dat-node');
            Dat(downloadPath.getName(), { key: "778f8d955175c92e4ced5e4f5563f69bfec0c86cc6f670352c45794
            if (err) throw err;
            console.log("Joined DAT network!");
            let network = dat.joinNetwork(); // Downloads files automatically.
```

Problem: Too many rules

- ▼ Editor
 - ▶ General
 - Font
 - ▼ Color Scheme
 - General
 - Language Defaults
 - Color Scheme Font
 - Console Font
 - Console Colors
 - Custom
 - Debugger
 - Diff & Merge
 - VCS
 - Java**
 - Android Logcat
 - Dart
 - EditorConfig
 - Flutter Log
 - Groovy
 - HTML
 - JSON
 - Kotlin
 - Properties
 - RegExp
 - XML
 - XPath
 - XSLT
 - YAML
 - By Scope
 - ▶ Code Style
 - Inspections
 - File and Code Templates
 - File Encodings
 - Live Templates

- ▼ Annotations
 - Annotation attribute name
 - Annotation name
- ▼ Braces and Operators
 - Braces
 - Brackets
 - Comma
 - Dot
 - Operator sign
 - Parentheses
 - Semicolon
- ▼ Class Fields
 - Constant (static final field)
 - Constant (static final imported field)
 - Instance field
 - Instance final field
 - Static field
 - Static imported field
- ▼ Classes and Interfaces
 - Abstract class
 - Anonymous class
 - Class
 - Enum
 - Interface
- ▼ Comments
 - Block comment
 - ▼ JavaDoc
 - Markup
 - Tag
 - Tag value
 - Text
 - Line comment
- Keyword
- ▼ Methods
 - Abstract method
 - Constructor call
 - Constructor declaration
 - Inherited method
 - Method call
 - Method declaration

- Bold Italic
- Foreground
- Background
- Error stripe mark
- Effects
-
- Inherit values from:
[Identifiers](#)→[Reassigned local variable](#)
(Language Defaults)

something *expression*

2 HOUR PARKING
6 AM - 5 AM
MON THRU FRI
← →

PARKING
OF VEHICLES
ONLY
AUTHORIZED
← →

PARKING
PERMITTED
ANYTIME
AFTER MIDNIGHT
STATE OF TEXAS



Problem: to_0 MUUCH dEcOrAtIoN!!!

```
updateObject(type, id, object) {
  assertNoIdsArePresent(object);
  assertApiArgumentTypes(apiCommandsSchema.update, {type, id, object}, "updateObject command");
  return makeApiCommand("data/create-or-update", {type, object: {...object, ...makeIdSpecifierObject(id)}});
},

deleteObject(type, id) {
  assertApiArgumentTypes(apiCommandsSchema.deleteObject, {type, id}, "deleteObject command");
  return makeApiCommand("data/delete", {type, object: makeIdSpecifierObject(id)});
},

attachAttribute(type, id, attributeToAttach, affectedIds) {
  assertApiArgumentTypes(apiCommandsSchema.attachOrDetachAttribute, {
    type,
    id,
    attributeToAttach,
    affectedIds,
  }, "attachAttribute command");
  console.assert(affectedIds.length > 0, "affectedIds must not be empty");
  return makeApiCommand("data/attach-attribute", {
    type,
    object: makeIdSpecifierObject(id),
    attribute: attributeToAttach,
    "attribute-objects": affectedIds.map(makeIdSpecifierObject),
  });
},
```


Problem: to_0 MUUCH dEcOrAtIoN!!!

```
updateObject(type, id, object) {
  assertNoIdsArePresent(object);
  assertApiArgumentTypes(apiCommandsSchema.update, {type, id, object}, "updateObject command");
  return makeApiCommand("data/create-or-update", {type, object: {...object, ...makeIdSpecifierObject(id)}});
},

deleteObject(type, id) {
  assertApiArgumentTypes(apiCommandsSchema.deleteObject, {type, id}, "deleteObject command");
  return makeApiCommand("data/delete", {type, object: makeIdSpecifierObject(id)});
},

attachAttribute(type, id, attributeToAttach, affectedIds) {
  assertApiArgumentTypes(apiCommandsSchema.attachOrDetachAttribute, {
    type,
    id,
    attributeToAttach,
    affectedIds,
  }, "attachAttribute command");
  console.assert(affectedIds.length > 0, "affectedIds must not be empty");
  return makeApiCommand("data/attach-attribute", {
    type,
    object: makeIdSpecifierObject(id),
    attribute: attributeToAttach,
    "attribute-objects": affectedIds.map(makeIdSpecifierObject),
  });
},
```

Idea: few rules you will remember

Compile-time constants

“String-like” (string, regexps)

Declarations

;; Comments

(punctuation)

Idea: highlight comments

```
db.cljc — datasript
db.cljc x
1144
1145 (map? entity)
1146 (let [old-eid (:db/id entity)]
1147   (cond+
1148     ;; :db/current-tx / "datomic.tx" => tx
1149     (tx-id? old-eid)
1150     (let [id (current-tx report)]
1151       (recur (allocate-eid report old-eid id)
1152              (cons (assoc entity :db/id id) entities)))
1153
1154     ;; lookup-ref => resolved | error
1155     (sequential? old-eid)
1156     (let [id (entid-strict db old-eid)]
1157       (recur report
1158              (cons (assoc entity :db/id id) entities)))
1159
1160     ;; upserted => explode | error
1161     :let [upserted-eid (upsert-eid db entity)]
1162
1163     (some? upserted-eid)
1164     (if (and (tempid? old-eid)
1165              (contains? tempids old-eid)
1166              (not= upserted-eid (get tempids old-eid)))
1167         (retry-with-tempid initial-report report initial-es old-eid upserted-eid)
1168         (recur (allocate-eid report old-eid upserted-eid)
1169                (concat (explode db (assoc entity :db/id upserted-eid)) entities)))
1170
1171     ;; resolved | allocated-tempid | tempid | nil => explode
1172     (or (number? old-eid)
1173         (nil? old-eid)
1174         (string? old-eid))
1175     (let [new-eid (cond
1176               (nil? old-eid) (next-eid db)
```

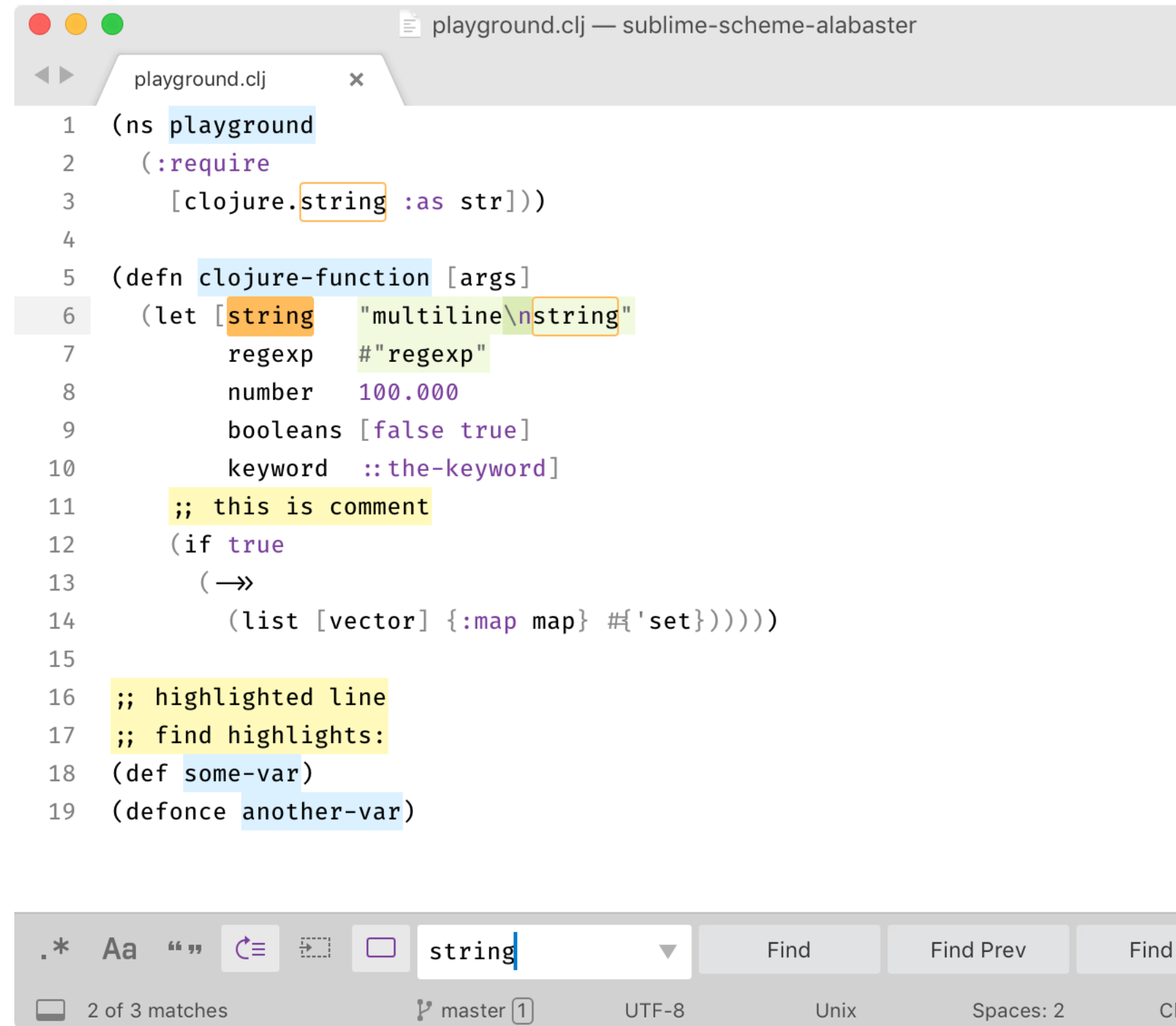
Idea: highlight top-level declarations

```
(ns cljfmt.core)

267 (defn make-indenter [[key opts] alias-map]
268   (apply some-fn (map (partial indenter-fn key alias-map) opts)))
269
270 (defn indent-order [[key _]]
271   (cond
272     (and (symbol? key) (namespace key)) (str 0 key)
273     (symbol? key) (str 1 key)
274     (pattern? key) (str 2 key)))
275
276 (defn custom-indent [zloc indents alias-map]
277   (if (empty? indents)
278       (list-indent zloc)
279       (let [indenter (→ (sort-by indent-order indents)
280                          (map #(make-indenter % alias-map))
281                          (apply some-fn))]
282         (or (indenter zloc)
283             (list-indent zloc))))))
284
285 (defn indent-amount [zloc indents alias-map]
286   (let [tag (→ zloc z/up z/tag)
287         gp (→ zloc z/up z/up)]
288     (cond
289       (reader-conditional? gp) (coll-indent zloc)
290       (#{:list :fn} tag) (custom-indent zloc indents alias-map)
291       (= :meta tag) (indent-amount (z/up zloc) indents alias-map)
292       :else (coll-indent zloc))))))
293
294 (defn indent-line [zloc indents alias-map]
295   (let [width (indent-amount zloc indents alias-map)]
296     (if (> width 0)
297         (zip/insert-right zloc (whitespace width))
298         zloc)))
299
300 (defn indent
301   ([form]
302    (indent form default-indent))
303   ([form indents]
304    (transform form edit-all should-indent? #(indent-line % indents {})))
305   ([form indents alias-map]
306    (transform form edit-all should-indent? #(indent-line % indents alias-map))))
307
308 (defn reindent
309   ([form]
310    (indent (unindent form)))
311   ([form indents]
312    (indent (unindent form) indents))
313   ([form indents alias-map]
314    (indent (unindent form) indents alias-map)))
315
316 (defn root? [zloc]
317   (nil? (zip/up zloc)))
318
319 (defn final? [zloc]
320   (and (nil? (zip/right zloc)) (root? (zip/up zloc))))
```

Alabaster

- ✓ Sublime Text 3
- ✓ VS Code
- ✓ Vim
- ✓ IntelliJ
- ✓ Light Table



```
1 (ns playground
2   (:require
3     [clojure.string :as str]))
4
5 (defn clojure-function [args]
6   (let [string "multiline\nstring"
7         regexp #"regexp"
8         number 100.000
9         booleans [false true]
10        keyword ::the-keyword]
11     ;; this is comment
12     (if true
13       (→
14         (list [vector] {:map map} #{'set'}))))))
15
16 ;; highlighted line
17 ;; find highlights:
18 (def some-var)
19 (defonce another-var)
```

The screenshot shows a code editor window titled "playground.clj — sublime-scheme-alabaster". The code is Clojure and includes namespace declarations, requirements, and function definitions. Syntax highlighting is applied to keywords, strings, and comments. A search bar at the bottom contains the text "string" and shows "2 of 3 matches".

End of Part II

Part III. The grammar

Problem: approximate

```
(def x [  
  'a ; symbol with '  
  :1 ; keyword starting with digit  
  :a:b ; keyword with color  
  :aбB ; cyrillic keyword  
  \o377 ; octal char  
  100N ; BigInt literal  
  01/2 ; Ratio  
  #datascript/DB {} ; namespaced reader tag  
  ^:kw ^"String" sym ; multiple metas  
  (rum/defc label []) ; namespaced def*  
  @ , *atom ; whitespace between @ and symbol  
  `(quote ~[]) ; quote-unquote  
])
```



Problem: approximate

```
(def x [  
  a' ; symbol with '  
  :1 ; keyword starting with digit  
  :a:b ; keyword with color  
  :a6B ; cyrillic keyword  
  \o377 ; octal char  
  100N ; BigInt literal  
  01/2 ; Ratio  
  #datascript/DB {} ; namespaced reader tag  
  ^:kw ^"String" sym ; multiple metas  
  (rum/defc label []) ; namespaced def*  
  @ , *atom ; whitespace between @ and symbol  
  `(quote ~[]) ; quote-unquote  
])
```



Problem: approximate

```
(def x [  
  a'           ; symbol with '  
  :1          ; keyword starting with digit  
  :a:b        ; keyword with color  
  :aбB        ; cyrillic keyword  
  \o377       ; octal char  
  100N        ; BigInt literal  
  01/2        ; Ratio  
  #datascript/DB {} ; namespaced reader tag  
  ^:kw ^"String" sym ; multiple metas  
  (rum/defc label []) ; namespaced def*  
  (defmethod clojure.test/report :error [m]) ; def with namespaced symbol  
  @ , *atom    ; whitespace between @ and symbol  
  `(quote ~[]) ; quote-unquote  
])
```



Idea: pedantically follow the spec

Precise, not approximate

Helpful, not confusing

Parse what should be parsed: no false negatives

Do not parse what shouldn't: no false positives

Test thoroughly

Don't be lazy

Idea: report errors

```
#"\t \n \r \f \a \e \cC \d \D \h \H \s \S \v \V \w \W"
```

```
#"\\ \07 \077 \0377 \xFF \uFFFF \x{0} \x{FFFFFF} \x{10FFFFFF} \N{white smiling face}"
```

```
#"\y \x \uABC \p{Is Latin} \k<1gr> "
```

```
#"(x|(\(|\)|\|[\]|)))"
```

sublime-clojure

github.com/tonsky/sublime-clojure

```
(def x [  
  a'           ; symbol with '  
  :1          ; keyword starting with digit  
  :a:b        ; keyword with color  
  :a6B        ; cyrillic keyword  
  \o377       ; octal char  
  100N        ; BigInt literal  
  01/2        ; Ratio  
  #datascript/DB {} ; namespaced reader tag  
  ^:kw ^"String" sym ; multiple metas  
  (rum/defc label []) ; namespaced def*  
  @ , *atom    ; whitespace between @ and symbol  
  `(quote ~[]) ; quote-unquote  
])
```



End of Part III

Part IV. The format

One Clojure formatter



for everyone to agree on

gofmt

De facto Go formatter

Mandatory for all published code

No knobs

Good enough

“Gofmt's style is nobody's favorite, yet gofmt is everybody's favorite.”

Why another formatter?

Clojure Style Guide

Why another formatter?

Clojure Style Guide

cljfmt

Why another formatter?

Clojure Style Guide

cljfmt

emacs

Why another formatter?

Clojure Style Guide

cljfmt

emacs

zprint

Why another formatter?

Clojure Style Guide

cljfmt

emacs

zprint

fipp

Problem: too vague

Optionally omit the new line between the function name and argument vector

Optionally omit the new line between the argument vector and a short function body


Consider enhancing the readability of map literals via **judicious** use of commas and line breaks.

An exception to the rule is the grouping of related defs together.

Where feasible, avoid making lines longer than 80 characters.

An exception can be made to indicate grouping of pairwise constructs as found in e.g. let and cond.

Problem: too specific

```
68 lines (67 sloc) | 2.05 KB Raw Blame History   
```

1	<code>{alt!</code>	<code>[[:block 0]]</code>
2	<code>alt!!</code>	<code>[[:block 0]]</code>
3	<code>are</code>	<code>[[:block 2]]</code>
4	<code>as-></code>	<code>[[:block 2]]</code>
5	<code>binding</code>	<code>[[:block 1]]</code>
6	<code>bound-fn</code>	<code>[[:inner 0]]</code>
7	<code>case</code>	<code>[[:block 1]]</code>
8	<code>catch</code>	<code>[[:block 2]]</code>
9	<code>comment</code>	<code>[[:block 0]]</code>
10	<code>cond</code>	<code>[[:block 0]]</code>
11	<code>condp</code>	<code>[[:block 2]]</code>
12	<code>cond-></code>	<code>[[:block 1]]</code>
13	<code>cond->></code>	<code>[[:block 1]]</code>
14	<code>def</code>	<code>[[:inner 0]]</code>
15	<code>defmacro</code>	<code>[[:inner 0]]</code>
16	<code>defmethod</code>	<code>[[:inner 0]]</code>
17	<code>defmulti</code>	<code>[[:inner 0]]</code>
18	<code>defn</code>	<code>[[:inner 0]]</code>
19	<code>defn-</code>	<code>[[:inner 0]]</code>
20	<code>defonce</code>	<code>[[:inner 0]]</code>
21	<code>defprotocol</code>	<code>[[:block 1] [:inner 1]]</code>
22	<code>defrecord</code>	<code>[[:block 2] [:inner 1]]</code>

Problem: too specific

```
23 defstruct    [[:block 1]]
24 deftest     [[:inner 0]]
25 deftype     [[:block 2] [:inner 1]]
26 do          [[:block 0]]
27 use         [[:block 1]]
28 do-locals  [[:block 1]]
29 doto        [[:block 1]]
30 extend      [[:block 1]]
31 extend-protocol [[:block 1] [:inner 1]]
32 extend-type [[:block 1] [:inner 1]]
33 fdef        [[:inner 0]]
34 finally     [[:block 0]]
35 fn          [[:inner 0]]
36 for         [[:block 1]]
37 future      [[:block 0]]
38 go          [[:block 0]]
39 go-loop     [[:block 1]]
40 if          [[:block 1]]
41 if-let      [[:block 1]]
42 if-not      [[:block 1]]
43 if-some     [[:block 1]]
44 let         [[:block 1]]
45 letfn       [[:block 1] [:inner 2 0]]
46 locking     [[:block 1]]
47 loop        [[:block 1]]
48 match       [[:block 1]]
49 ns          [[:block 1]]
50 proxy       [[:block 2] [:inner 1]]
51 reify       [[:inner 0] [:inner 1]]
52 struct-map  [[:block 1]]
53 testing     [[:block 1]]
54 thread      [[:block 0]]
55 try         [[:block 0]]
56 use-fixtures [[:inner 0]]
57 when        [[:block 1]]
```

Problem: too specific

```
51 reify          [[:inner 0] [:inner 1]]
52 struct-map    [[:block 1]]
53 testing       [[:block 1]]
54 thread        [[:block 0]]
55 when         [[:block 1]]
56 when-let     [[:inner 0]]
57 when          [[:block 1]]
58 when-first    [[:block 1]]
59 when-let      [[:block 1]]
60 when-not      [[:block 1]]
61 when-some     [[:block 1]]
62 while         [[:block 1]]
63 with-local-vars [[:block 1]]
64 with-open     [[:block 1]]
65 with-out-str  [[:block 0]]
66 with-precision [[:block 1]]
67 with-redefs   [[:block 1]]}
```

Problem: too specific

```
68 lines (67 sloc) | 2.05 KB
Raw Blame History

1 [alt!      [[[:block 0]]]
2 alt!!     [[[:block 0]]]
3 are       [[[:block 2]]]
4 as->      [[[:block 2]]]
5 binding   [[[:block 1]]]
6 bound-fn  [[[:inner 0]]]
7 case      [[[:block 1]]]
8 catch     [[[:block 2]]]
9 comment   [[[:block 0]]]
10 cond      [[[:block 0]]]
11 condp     [[[:block 2]]]
12 cond->    [[[:block 1]]]
13 cond->>   [[[:block 1]]]
14 def       [[[:inner 0]]]
15 defmacro  [[[:inner 0]]]
16 defmethod [[[:inner 0]]]
17 defmulti  [[[:inner 0]]]
18 defn      [[[:inner 0]]]
19 defn-     [[[:inner 0]]]
20 defonce   [[[:inner 0]]]
21 defprotocol [[[:block 1]] [[[:inner 1]]]
22 defrecord [[[:block 2]] [[[:inner 1]]]
23 defstruct  [[[:block 1]]]
24 deftest   [[[:inner 0]]]
25 deftype   [[[:block 2]] [[[:inner 1]]]
26 do        [[[:block 0]]]
27 doseq     [[[:block 1]]]
28 dotimes   [[[:block 1]]]
29 doto      [[[:block 1]]]
30 extend    [[[:block 1]]]
31 extend-protocol [[[:block 1]] [[[:inner 1]]]
32 extend-type [[[:block 1]] [[[:inner 1]]]
33 fdef      [[[:inner 0]]]
34 finally   [[[:block 0]]]
35 fn        [[[:inner 0]]]
36 for       [[[:block 1]]]
37 future    [[[:block 0]]]
38 go        [[[:block 0]]]
39 go-loop   [[[:block 1]]]
40 if        [[[:block 1]]]
41 if-let    [[[:block 1]]]
42 if-not    [[[:block 1]]]
43 if-some   [[[:block 1]]]
44 let       [[[:block 1]]]
45 letfn    [[[:block 1]] [[[:inner 2 0]]]
46 locking   [[[:block 1]]]
47 loop      [[[:block 1]]]
48 match     [[[:block 1]]]
49 ns        [[[:block 1]]]
50 proxy     [[[:block 2]] [[[:inner 1]]]
51 reify     [[[:inner 0]] [[[:inner 1]]]
52 struct-map [[[:block 1]]]
53 testing   [[[:block 1]]]
54 thread    [[[:block 0]]]
55 try       [[[:block 0]]]
56 use-fixtures [[[:inner 0]]]
57 when      [[[:block 1]]]
58 when-first [[[:block 1]]]
59 when-let  [[[:block 1]]]
60 when-not  [[[:block 1]]]
61 when-some [[[:block 1]]]
62 while     [[[:block 1]]]
63 with-local-vars [[[:block 1]]]
64 with-open [[[:block 1]]]
65 with-out-str [[[:block 0]]]
66 with-precision [[[:block 1]]]
67 with-redefs [[[:block 1]]]
```

```
(def zfnstyle
280 {"->" :noarg1-body,
281 "->>" :force-nl-body,
282 ":import" :force-nl-body,
283 ":require" :force-nl-body,
284 "=" :hang,
285 "alt" :pair-fn,
286 "and" :hang,
287 "apply" :arg1,
288 "as->" :arg2,
289 "assoc" :arg1-pair,
290 "as->>" :arg1,
291 "binding" :binding,
292 "bound-fn" :arg1-pair-body,
293 "case" :force-nl,
294 "catch" :arg2,
295 "cond" :pair-fn,
296 "cond-let" :pair-fn,
297 "cond->" :arg1-pair-body,
298 "condp" :arg2-pair,
299 "def" :arg1-body,
300 "defc" :arg1-mixin,
301 "defcc" :arg1-mixin,
302 "defcs" :arg1-mixin,
303 "defmacro" :arg1-body,
304 "defexpect" :arg1-body,
305 "defmethod" :arg2,
306 "defmulti" :arg1-body,
307 "defn" :arg1-body,
308 "defn-" :arg1-body,
309 "defproject" [:arg2-pair {:vector {:wrap? false}}],
310 "defprotocol" :arg1-force-nl,
311 "defrecord" :arg2-extend,
312 "defrest" :arg1-body,
313 "deftype" :arg2-extend,
314 "defui" :arg1-extend,
315 "do" :none-body,
316 "doseq" :binding,
317 "dotimes" :binding,
318 "doto" :arg1,
319 "extend" :arg1-extend,
320 "extend-protocol" :arg1-extend,
321 "extend-type" :arg1-extend,
322 "fdef" :arg1-force-nl,
323 "filter" :arg1,
324 "filterv" :arg1,
325 "fn" :fn,
326 "fn*" :fn,
327 "for" :binding,
328 "if" :arg1-body,
329 "if-let" :binding,
330 "if-not" :arg1-body,
331 "if-some" :binding,
332 "interpose" :arg1,
333 "let" :binding,
334 "letfn" :binding,
335 "loop" :binding,
336 "map" :arg1,
337 "mapcat" :arg1,
338 "match" :arg1-pair-body,
339 "matchm" :arg1-pair-body,
340 "mapv" :arg1,
341 "not=" :hang,
342 "ns" :arg1-body,
343 "or" :hang,
344 "proxy" :arg2-fn,
345 "reduce" :arg1,
346 "reify" :extend,
347 "remove" :arg1,
348 "s/def" [:arg1-body {:list {:constant-pair-min 2}}],
349 "s/fdef" [:arg1-body {:list {:constant-pair-min 2}}],
350 "s/and" :gt2-force-nl,
351 "s/or" :gt2-force-nl,
352 "some->" :force-nl-body,
353 "some->>" :force-nl-body,
354 "swap!" :arg2,
355 "try" :none-body,
356 "when" :arg1-body,
357 "when-first" :binding,
358 "when-let" :binding,
359 "when-not" :arg1-body,
360 "when-some" :binding,
361 "with-bindings" :arg1,
362 "with-bindings*" :arg1,
363 "with-local-vars" :binding,
364 "with-meta" :arg1-body,
365 "with-open" :binding,
366 "with-redefs" :binding,
367 "with-redefs-fn" :arg1-body))
```

Problem: runtime/whitelisting

```
(when something  
  ••(something-else))
```

but

```
(filter something  
  .....(something-else))
```

Everyone to agree on

Now and in the future

No versions, no patches

Any runtime (jvm, js, python, rust?)

Open world

New libraries

New editors

New language features (cond->, when-some, ?#...)

Idea: remove ALL special cases

As simple as it gets

No exceptions

No whitelisting

No runtime dependency

Few rules, applied uniformly

How few?

1. Align lists starting with symbol with 2 spaces

```
(when something  
  • • body)
```

```
(defn f  
  • • [x]  
  • • body)
```

```
(defn f [x]  
  • • body)
```

2. Align rest to the bracket

```
[1 2 3 4  
• 5 6]
```

```
{:key 1  
• :also-key 2}
```

```
#{a b c d  
•• e f}
```

```
([x]  
• body)
```

```
([x y]  
• body))
```

```
#?(:cljs  
••• (Math/round 1))
```


Bonus: no deep nesting

```
(filter even?  
.....(range 1 10))
```

```
(filter even?  
••(range 1 10))
```

Read more at

tonsky.me/blog/clojurefmt

End of Part IV

Part C. The Conclusion

Writing tools is fun!

Lots to improve.

Huge impact for yourself

Try it!

- Submit a patch to language grammar!
- Remap your keyboard!
- Write a color scheme!
- Add ligatures to a font!

Thank you!

github.com/tonsky

[@nikitonsky](https://twitter.com/nikitonsky)